Event-Driven Architecture and Serverless with Red HatPart 2





Outline

- 1. Intros
- 2. Participating in the demo!
- 3. Recap of why this matters
- 4. OpenShift Serverless
- 5. Sample Business Architecture
- 6. Demo Architecture
- 7. Demo!



Laine Vyvyan



Josh Smith





Participating in the Demo



Participating in the demo

- 1. Go to https://bit.ly/serverless-demo-slack
- 2. Accept the invite
- 3. Join channel *messaging-demo*



Recap: Why This Matters





"Serverless," Defined

Serverless computing is a cloud computing execution model in which the applications are written by the cloud consumer and the infrastructure is managed by the cloud provider.



"Serverless," Defined

Serverless computing is...

- a cloud computing execution model
- where the applications are written by the cloud consumer
- and infrastructure is managed by the cloud provider



"Serverless," Defined

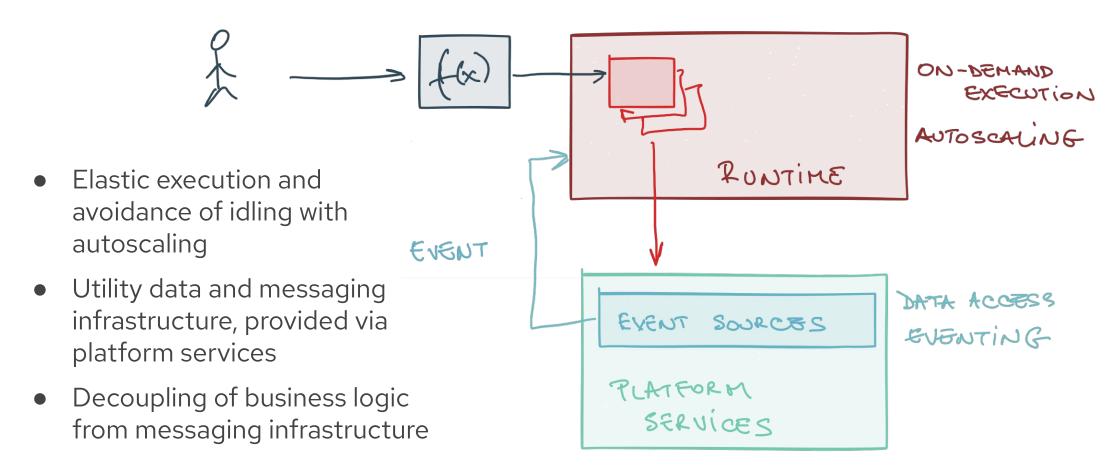
Serverless computing is...

- a cloud computing execution model
- where the applications are written by the cloud consumer
- and infrastructure is managed by the cloud provider

"Infrastructure": from hardware all the way up the stack to the number of instances of applications running



Event-Based Serverless Architecture: A Model





Architecture Problems	Architecture Solutions
Tight coupling	Event-Driven messages
Cascading failures	Event-Driven messages
Call chain latency	Event-Driven messages
Cloud latency	Event-Driven messages
Getting scaling right	Serverless



OpenShift Serverless



1.0

AWS Lambda, Functions...

Built around the FaaS components and other services such as API Gateways. It enabled a variety of use cases but it is far from ideal for general computing and with room for improvements.

- → HTTP and other few Sources
- → Functions only
- → Limited execution time (5 min)
- → No orchestration
- → Limited local development experience

1.5

Serverless Containers

With the advent of Kubernetes, many frameworks and solutions started to auto-scale containers. Cloud providers created offerings using managed services completely abstracting Kubernetes APIs.

- → Red Hat joins Knative
- → Kubernetes based auto-scaling
- → Microservices and Functions
- → Easy to debug & test locally
- → Polyglot & Portable

2.0

Integration & State

The maturity and benefits of Serverless are recognized industry wide and it adds the missing parts to make pattern suitable for general purpose workloads and used on the enterprise.

- → Basic state handling
- **→** Enterprise Integration Patterns
- → Advanced Messaging Capabilities
- → Blended with your PaaS
- → Enterprise-ready event sources

Serverless is still evolving...



Serverless Market Trends

"Use Serverless To optimize The Benefits of The cloud" 2

40%

of enterprises adopted
Serverless technologies or
practices with expected
growth coming in the next 12
to 18 months.¹

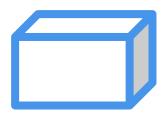


Vendor lock-in is the second biggest concern when adopting Serverless technologies.¹ 60%

of the serverless practitioners
reported "reduction of
operational costs" with the
second biggest benefit being
"scale with demand
automatically"



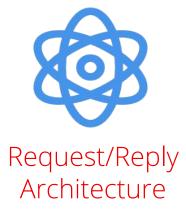
Application Architecture Choices



Monolith



Cloud Native





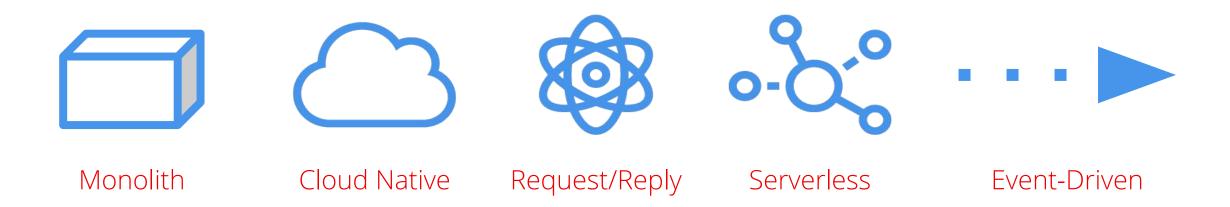
Serverless



Event-Driven Architecture



Common Deployment Tools











OpenShift Container Platform

Multi-cluster Management

Discovery : Policy : Compliance : Configuration : Workloads

Manage Workloads

Build Cloud-Native Apps

Developer Productivity

Platform Services

Service Mesh: Serverless
Builds: CI/CD Pipelines
Full Stack Logging
Chargeback

Application Services

Databases : Languages Runtimes : Integration Business Automation 150+ ISV Services

Developer Services

Helm: Developer CLI: VS Code extensions: IDE Plugins
Code Ready Workspaces
CodeReady Containers

Cluster Services

Automated Ops : Over-The-Air Updates : Monitoring : Telemetry : Logging : Registry : Networking : Router

Operate Kubernetes

Kubernetes

Red Hat Enterprise Linux & RHEL CoreOS











OpenShift Container Platform

Multi-cluster Management

Discovery: Policy: Compliance: Configuration: Workloads

Manage Workloads

Build Cloud-Native Apps

Developer Productivity

Platform Services

Service Mesh : Serverless
Builds : CI/CD Pipelines
Full Stack Logging
Chargeback

Application Services

Databases : Language: Runtimes : Integration Business Automation 150+ ISV Services

Developer Services

Helm: Developer CLI: VS Codo extensions: IDE Plugins Code Ready Workspaces CodeReady Containers

Cluster Services

Automated Ops : Over-The-Air Updates : Monitoring : Logging : Registry : Networking : Route

Operate Kubernetes

Kubernetes

Red Hat Enterprise Linux & RHEL CoreOS









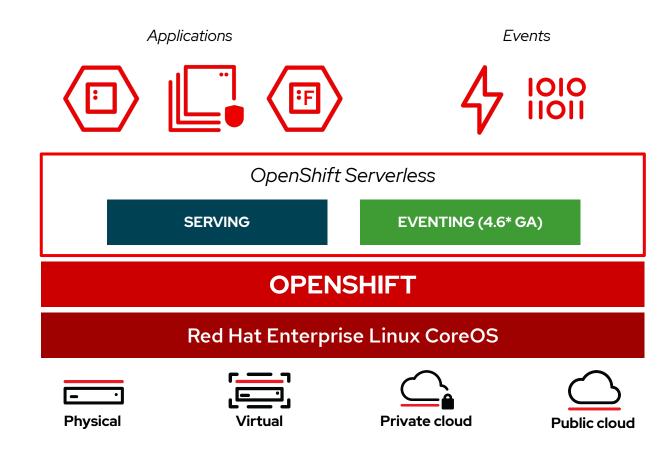




OpenShift Serverless

Event-driven, serverless containers and functions

- Deploy and run serverless containers
- Use any programming language or runtime
- Modernize existing applications to run serverless
- Powered by a rich ecosystem of event sources
- Manage serverless apps natively in Kubernetes
- Based on open source project, Knative K^{*}
- Run anywhere OpenShift runs







Serverless Themes



Monitoring and Automation

Powerful monitoring capabilities with configuration and automation for GitOps and modern CI/CD practices.



Integrations and Ecosystem

Eventing capabilities enabling a rich ecosystem of Event Sources from Red Hat and Partner products.



Developer Experience

Intuitive developer experience through the Developer Console and CLI/IDE with Functions support.



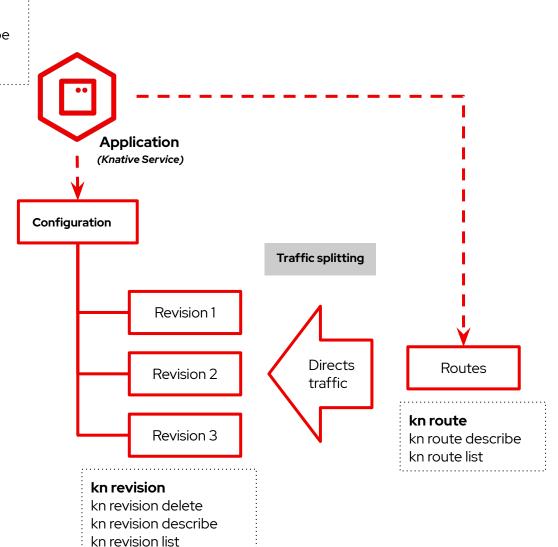
Serving

- From container to URL within seconds
- Easier developer experience for Kubernetes
- Built-in versioning, traffic split and more
- Simplified Installation experience with Kourier
- Automatic TLS/SSL for Applications

\$ kn service create --image=<container>

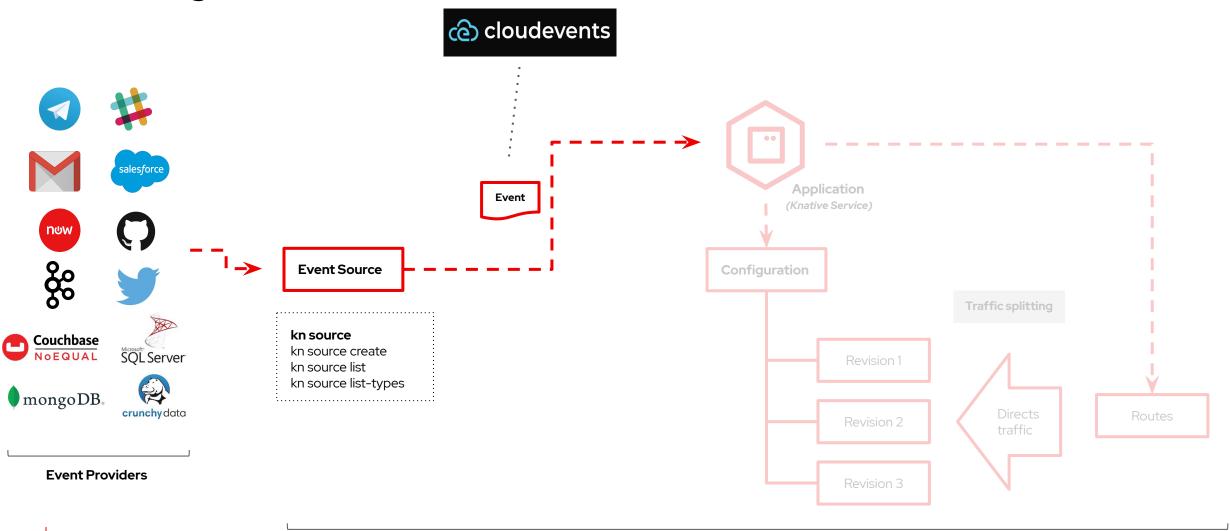
kn service kn service create kn service delete

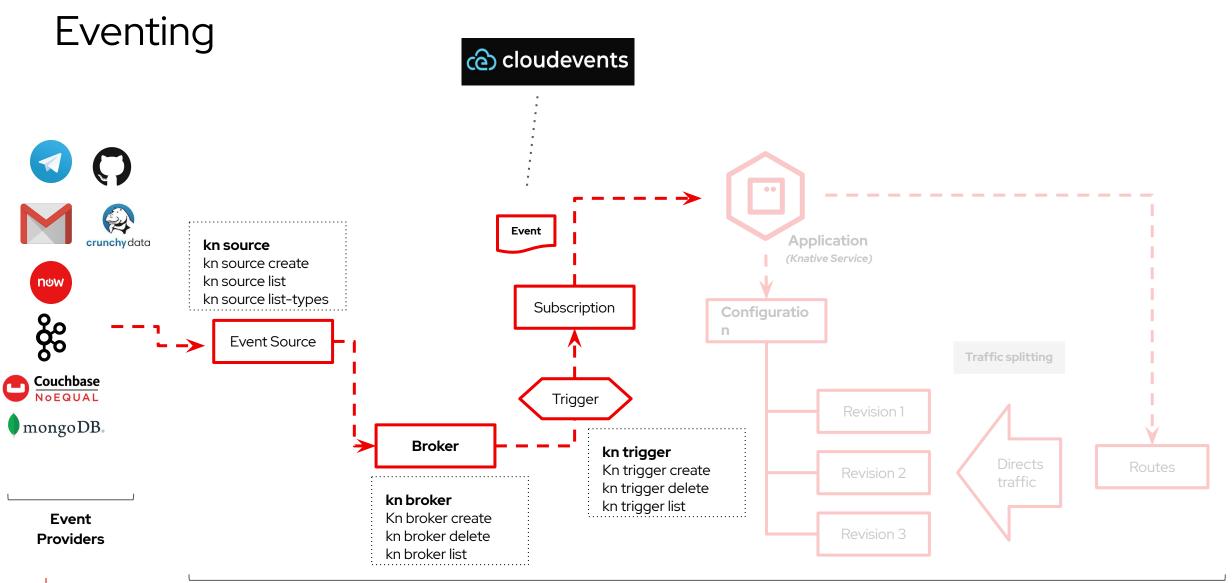
kn service describe kn service list kn service update



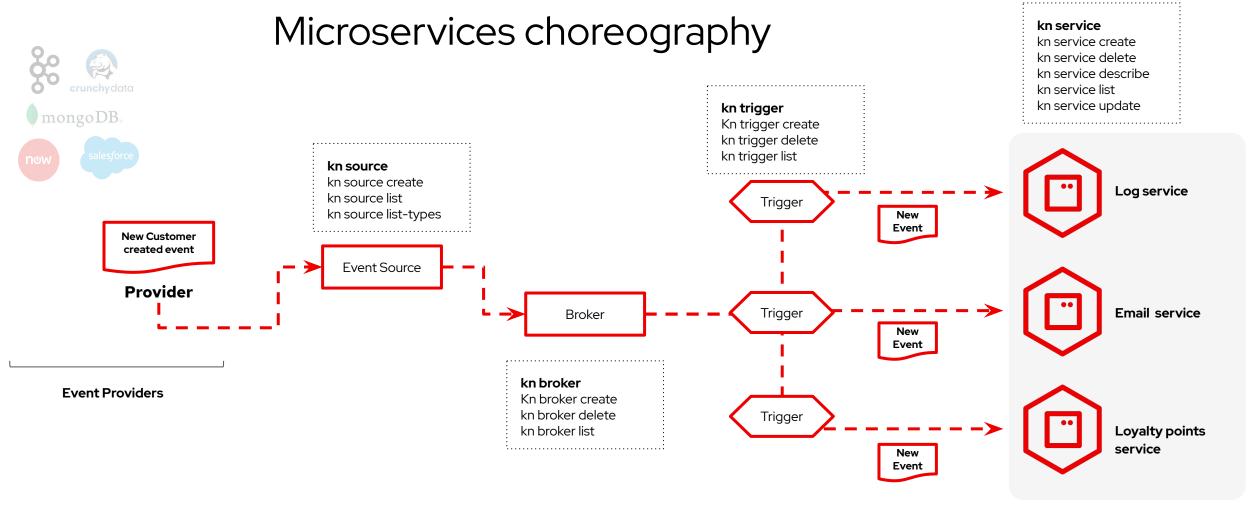


Eventing



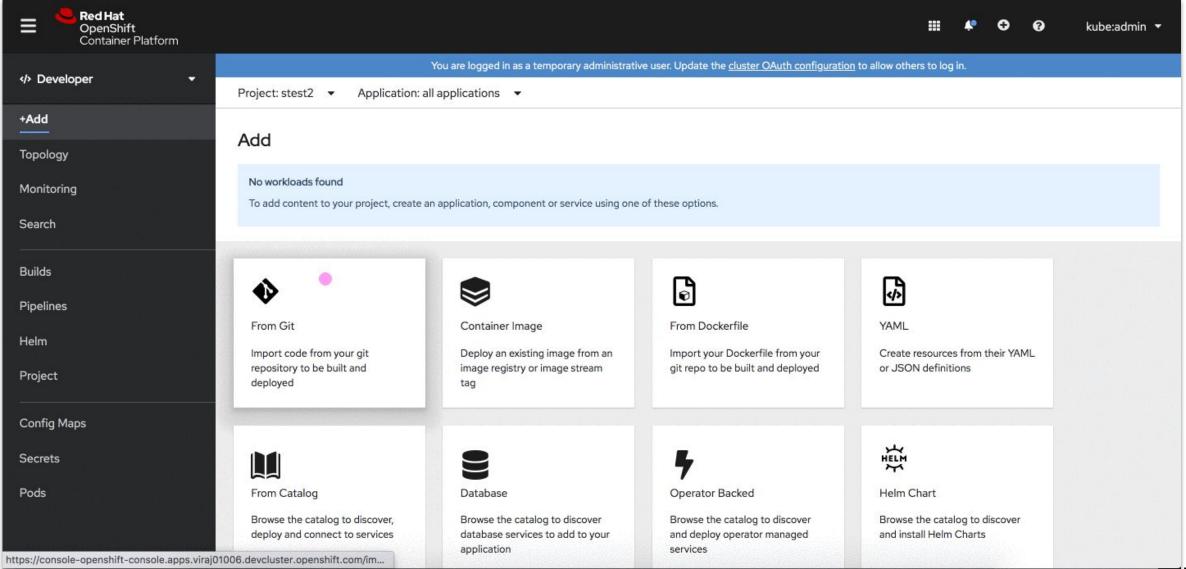






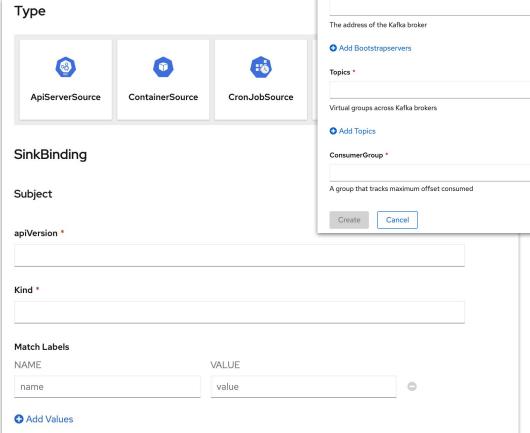


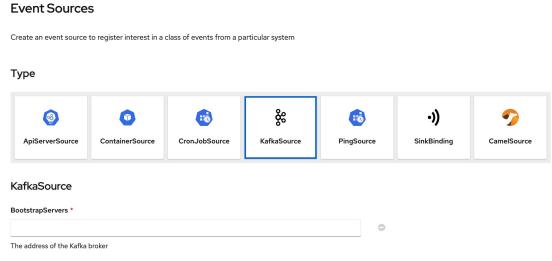
Event Sources in the Developer Console





Sink Binding





Kafka

Container Source

PingSource

•))

SinkBinding

Red Hat

The image to run inside of the container	
Name	
The name of the image	
Arguments	
argument	0
Arguments passed to the container	
• Add args	

CronJobSource

0

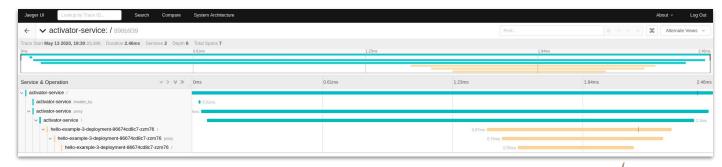
ntainerSource



Developer Experience

Jaeger Support [2]





kn service create hello --image \ docker.io/knativesamples/hellocuda-go
--limit nvidia.com/gpu=1







Sample Business Architecture



COTS Biz Logic

Core Systems Biz Logic

COTS Biz Logic

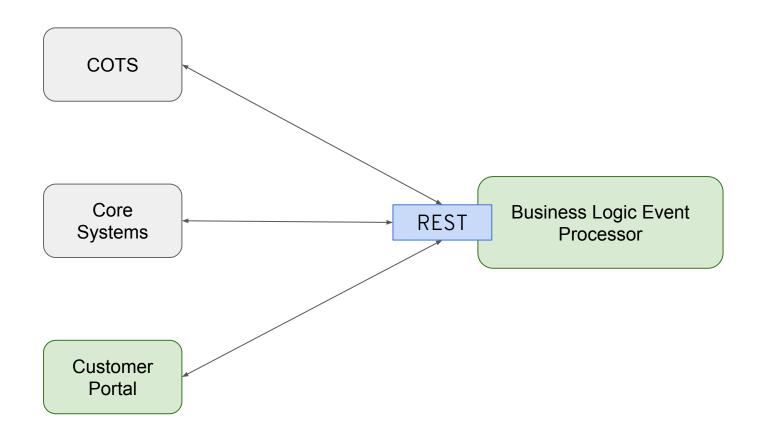
Core Systems Biz Logic

Customer Portal COTS

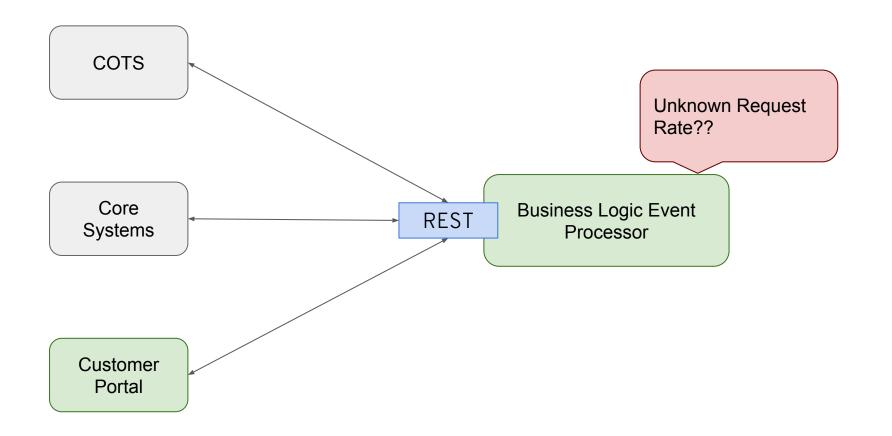
Core Systems Business Logic Event Processor

Customer Portal









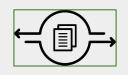


COTS

Event Intake

Core Systems

Customer Portal



Events

Event Listeners

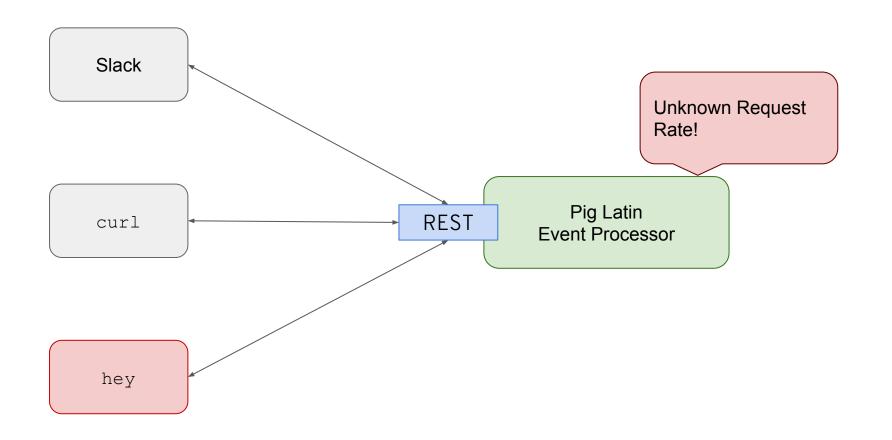
Event Processors

Backend System Backend System Backend System Event Dashboard



Demo Architecture







Demo!





Participating in the demo

- 1. Go to https://bit.ly/serverless-demo-slack
- 2. Accept the invite
- 3. Join channel messaging-demo
- 4. /piglatin `this is a cool sentence`



emo-Day akeaways-Tay

- 1. OpenShift Serverless (the serving part, anyway) is basically a different way to *deploy* an application. It uses the same built image as any other deployment method, and OpenShift magic does the rest
- 2. Traffic can cause an app to scale up in configurable ways
 - a. This is configurable by CPU, by number of requests, or both
- 3. App start time *matters*
- 4. Having a single instance running all the time may be a good idea and is possible





Demo Takeaways: Performance

Serverless:

```
Summary:
 Total:
          30.0467 secs
 Slowest: 0.1342 secs
 Fastest: 0.0404 secs
 Average:
          0.0467 secs
 Requests/sec: 107.0003
 Total data: 353650 bytes
 Size/request: 110 bytes
Response time histogram:
 0.040 [1]
 0.050 [2839]
 0.059 [361]
 0.068 [6]
 0.078 [3]
 0.087 [0]
  0.097 [0]
 0.106 [0]
 0.115 [0]
 0.125 [0]
 0.134 [5]
```

Static Number of Instances:

```
Summary:
 Total:
               30.0266 secs
 Slowest:
               0.2461 secs
 Fastest:
               0.0415 secs
 Average:
               0.0458 secs
 Requests/sec: 109.1697
 Total data: 360580 bytes
 Size/request: 110 bytes
Response time histogram:
 0.041 [1]
 0.062 [3270]
 0.082 [1]
 0.103 [0]
 0.123 [0]
 0.144 [5]
 0.164 [0]
 0.185 [0]
 0.205 [0]
 0.226 [0]
 0.246 [1]
```

Next Steps: Your Technology Radar for Event-Driven and Serverless

- Service Mesh (Istio):
 - Provide microservice interconnectivity and visibility
- Serverless platforms (Knative)
 - Container build and on-demand scheduling
- Container-native frameworks (Quarkus)
 - Optimize Java workloads for serverless architecture









Next Steps:

Your Technology Radar for Event-Driven and Serverless

- Strimzi
 - Kafka operator for Kubernetes/OpenShift
- EnMasse
 - Messaging-as-a-Service for Kubernetes/OpenShift
- FaaS frameworks (e.g. Camel-K)
 - Schedule integration code directly on platform or via Knative













Next Steps: Red Hat's Technology Radar for Event-Driven and Serverless





Red Hat
Application
Runtimes



MESSAGING BACKBONE

DISTRIBUTE, REACT ON DATA

REACTIVE / FAAS FRAMEWORKS

RULES EVALUATION COMPLEX EVENTS AUTOMATION



CAMEL K
REACTIVE INTEGRATION
SERVERLESS



REACTIVE DEVELOPER TOOLING



APP ENVIRONMENT INFRASTRUCTURE SERVERLESS / KNATIVE OPERATOR HUB



Next Steps: Resources

Knative Tutorial on Red Hat Developer

Knative Cookbook on Red Hat Developer

OpenShift Serverless Tech Topic

Red Hat Services Overview of Serverless Blog

Knative Autoscaling Sample App

Knative Documentation re: Configuring Autoscaling



Thank you!

Red Hat is the world's leading provider of enterprise open source software solutions. Award-winning support, training, and consulting services make Red Hat a trusted adviser to the Fortune 500.









